





Harnessing Complex Systems for Control:

from design challenges to new opportunities

by

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Outline

- Introduction and motivation
- Controlling complex systems
- A multi-scale problem
- A paradigmatic problem: shepherding
- Controlling across scales
- Conclusions, perspectives and open problems



Introduction and Motivation

Controlling complex systems



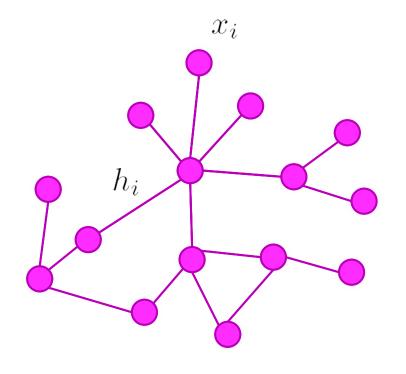
What do these systems have in common?

- 1. Large collection of **agents**
- 2. Nontrivial **interactions**
- 3. Complex network (graph)

$$\dot{x}_i = f_i(t, x_i) + h_i(t, \{x_j\})$$

$$x_i \in \mathbb{R}^n \quad f_i : \mathbb{R}^+ \times \mathbb{R}^n \to \mathbb{R}^n$$

$$h_i = \sigma \sum_{i=1}^N a_{ij} [g(x_i) - g(x_j)]$$



4. Emergent collective behaviour

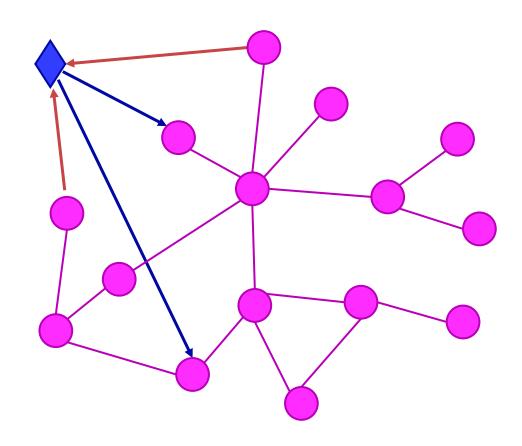
Complex systems vs Classical Control Systems

Feedback Control = Sense + Compute + Actuate

Whom do we sense? observability

Whom do we control? controllability

> What do we compute? <u>control design</u>



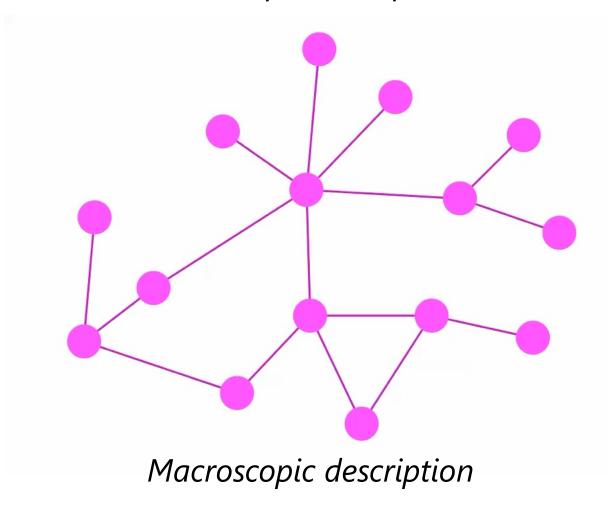
Wish List

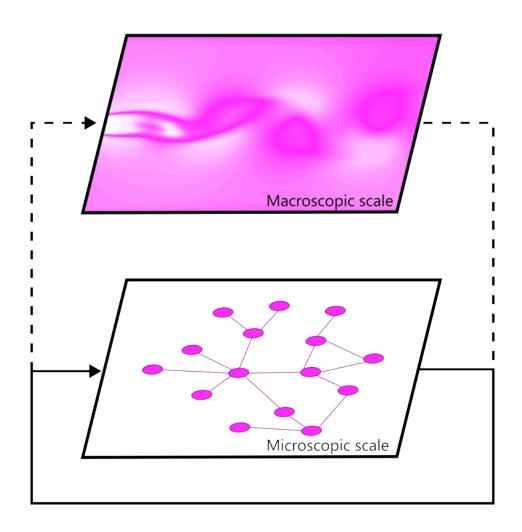
- Distributed
- Real-Time
- Robust
- Stable

- Nodes
- Controller
- → Sensing
- → Actuation

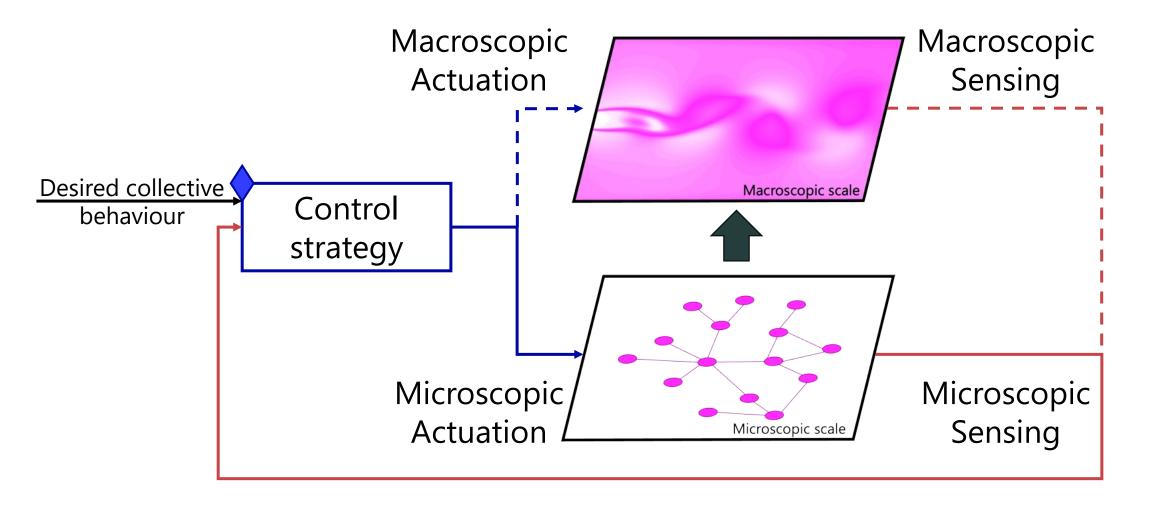
A multi-scale problem

Microscopic description

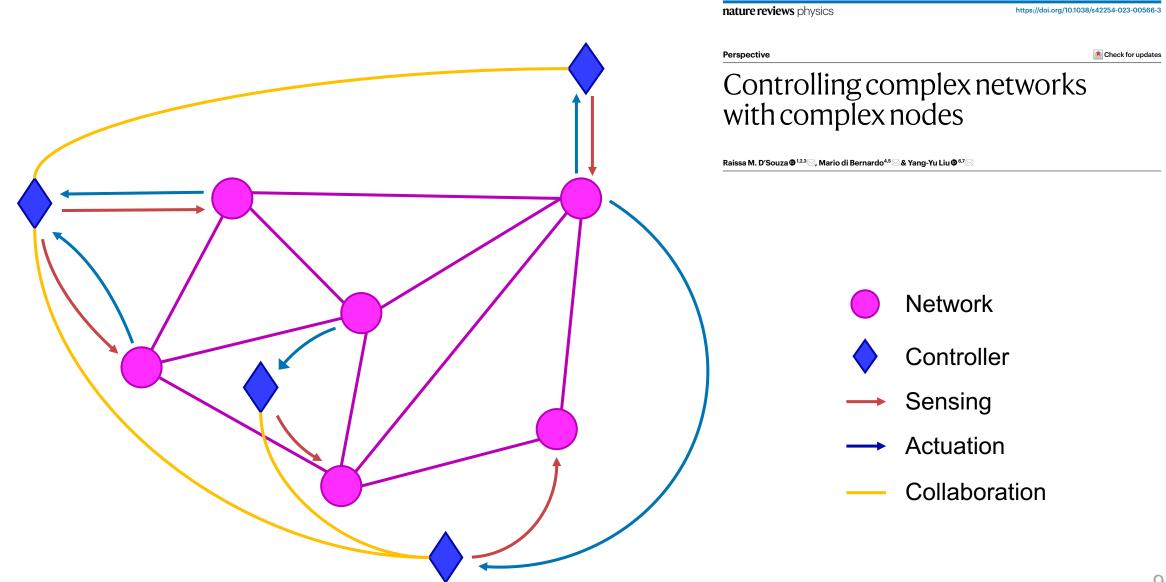




A multi-scale control problem



A distributed control strategy



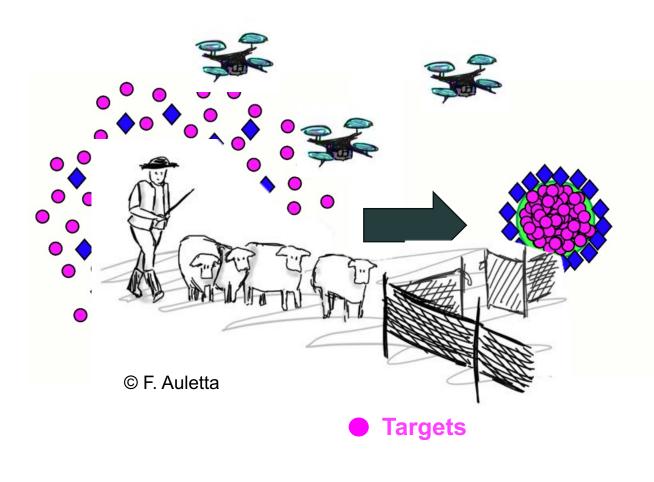
Relevance in applications



A paradigmatic problem

The shepherding control problem

• Here a group of agents, the **herders**, need to steer the collective dynamics of another group of agents, the **targets**, in some desired way

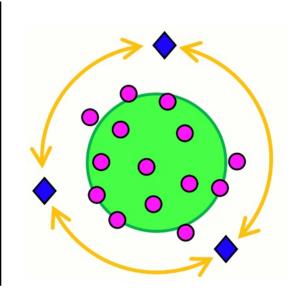


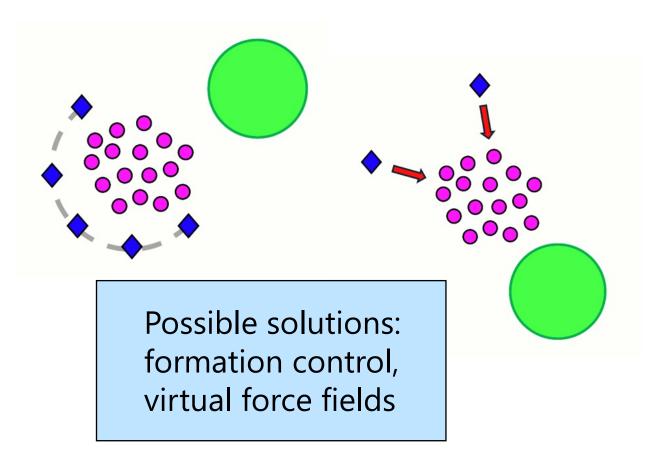


Deciding the herding behaviour

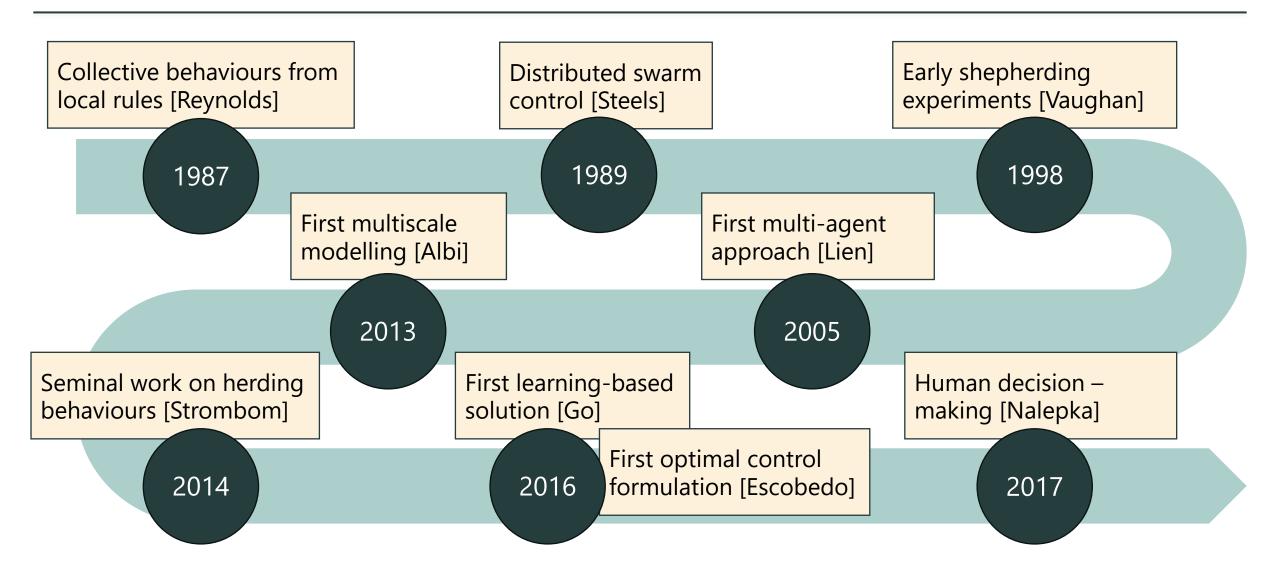
Crucial problem: design the distributed control strategy driving the herders

Herders must
cooperate:
collective
sensing and
decision-making





Timeline



References (previous slide)

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Lien et al., "Shepherding behaviours with Multiple Shepherds," IEEE International Conference on Robotics and Automation, 2005

Albi and Pareschi, "Modeling of self-organized systems interacting with a few individuals: From microscopic to macroscopic dynamics." Applied Mathematics Letters, 26(4), 2013

Strömbom et al., "Solving the shepherding problem: heuristics for herding autonomous, interacting agents." Journal of The Royal Society Interface, 11(100), 2014

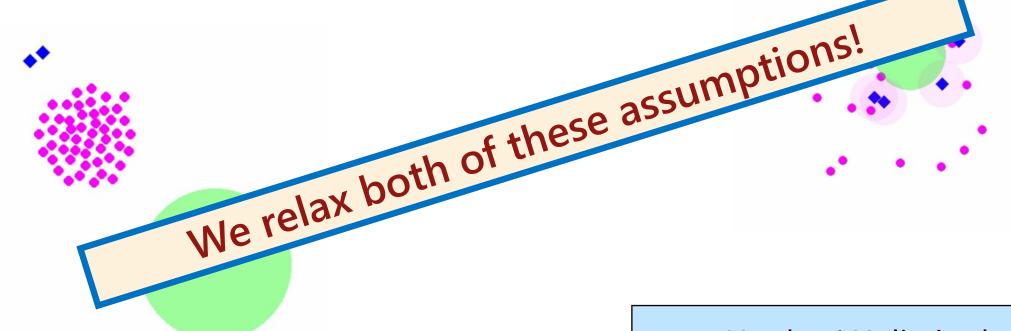
Escobedo et al., "Optimal strategies for driving a mobile agent in a "guidance by repulsion" model," Communications in Nonlinear Science and Numerical Simulation, 39, pp. 58-72, 2016

Go et al., "A reinforcement learning approach to the shepherding task using SARSA," International Joint Conference on Neural Networks (IJCNN), pp. 3833-3836, 2016

Nalepka et al., "Herd Those Sheep: Emergent Multiagent Coordination and Behavioral-Mode Switching," Psychological Science, 28(5), pp. 630-650, 2017

Two key assumptions

Targets' cohesiveness (e.g. flocking) [e.g., Pierson et al, 2017]



Herders' Unlimited sensing [Auletta et al, Auton, Rob., 2022]

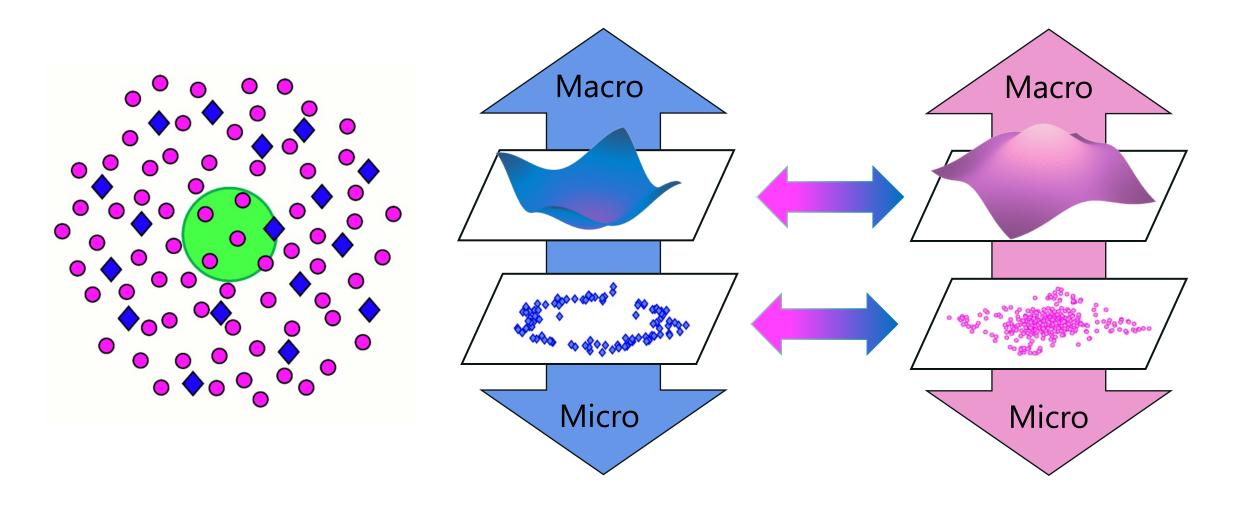
Key research questions

Can local feedback rules solve the global shepherding control problem in the presence of <u>limited sensing</u> and <u>non-cohesive</u> targets?

Under what "herdability" conditions multiple operating herders can effectively shepherd a group of targets towards a desired state?

Controlling across scales

• The shepherding problem can be solved at different description levels



A microscopic approach



Andrea Lama



Stefano Covone



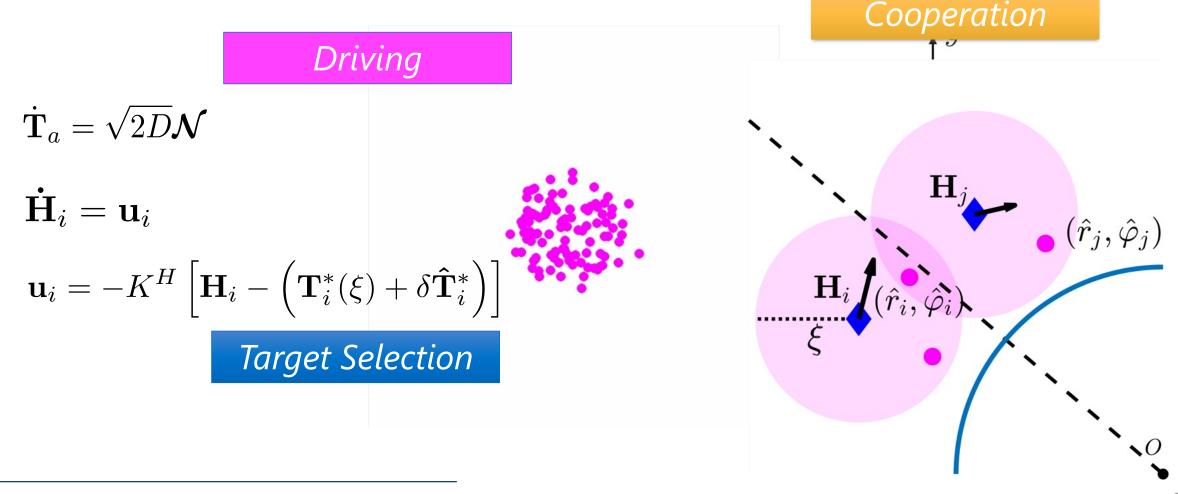
Italo Napolitano



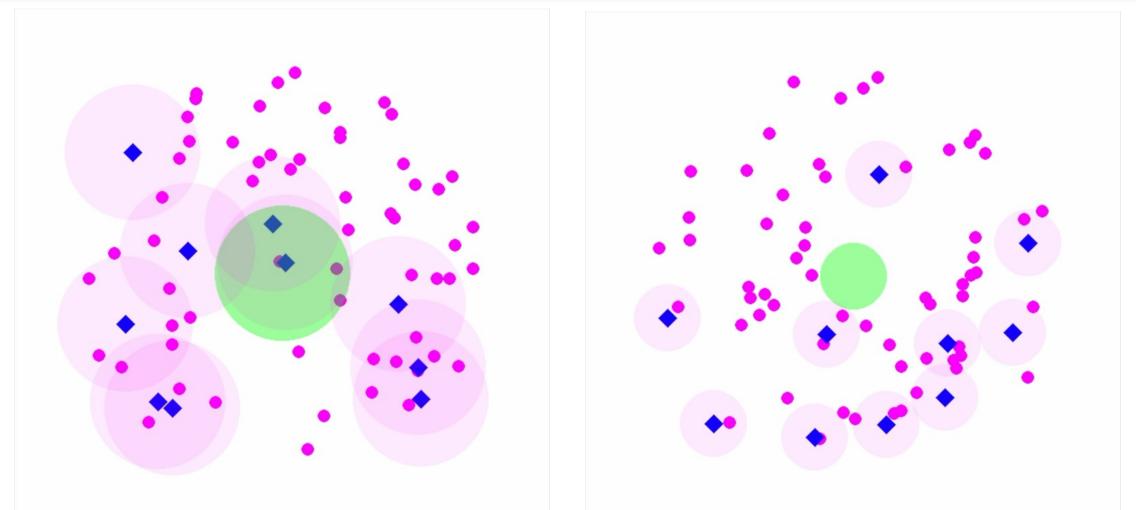
Francesco De Lellis

A minimal shepherding model

• We studied the problem of removing the assumptions of *targets' cohesiveness* (e.g. flocking targets) and *herders' global sensing*



The herdability problem

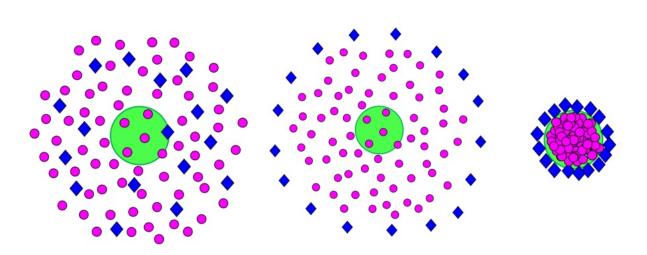


Under what conditions on the repulsion zone, the sensing area and the density of the targets can we achieve herdability of a given number of targets?

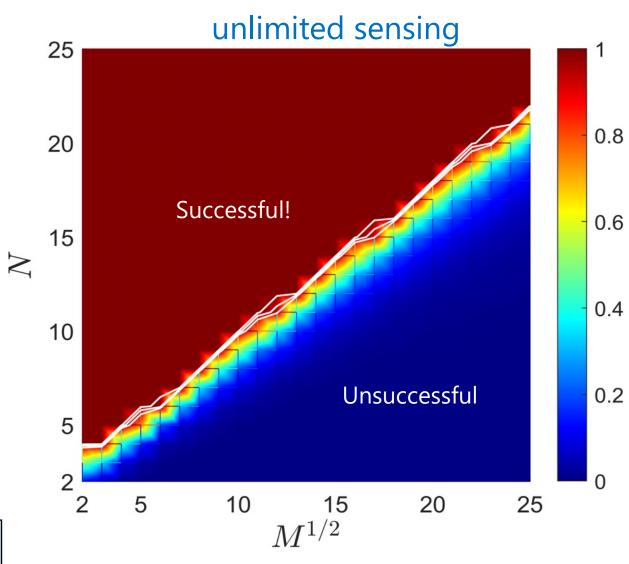
Herdability charts

What is the minimum number of herders $N^*(M)$ necessary to herd M targets?

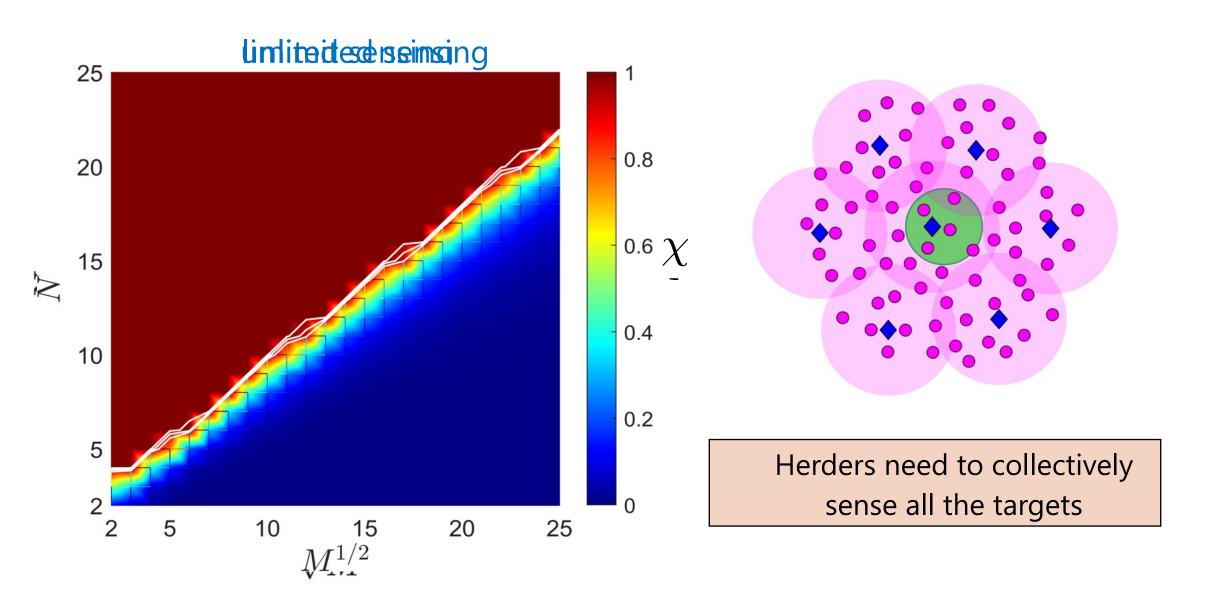
$$N^*(M) \propto \sqrt{M}$$



Herders need to counterbalance diffusion of the *M* targets with the transport flow they induce



Finite sensing effect



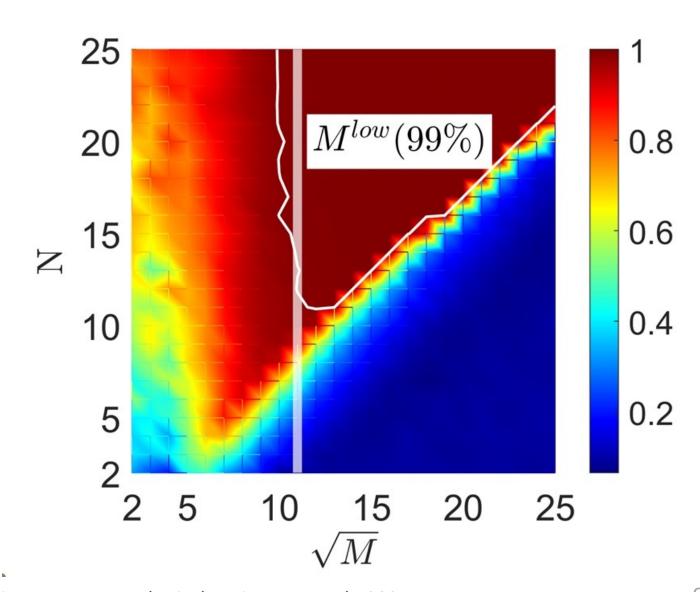
The herdability graph

We define the herdability graph

$$G_{ab}(T,\xi)=1$$

if
$$|T_a - T_b| \le \xi$$

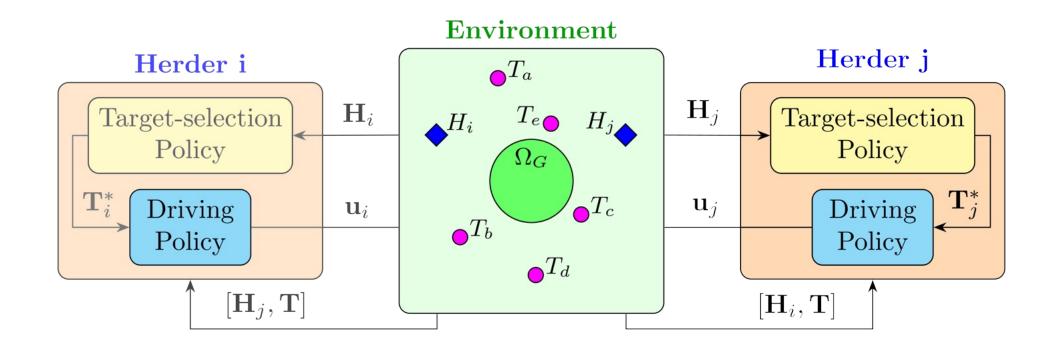
- If there is a path on G between a and e the herder is able to switch from a to e
- Then, herdability can be linked to the *percolation* of this graph



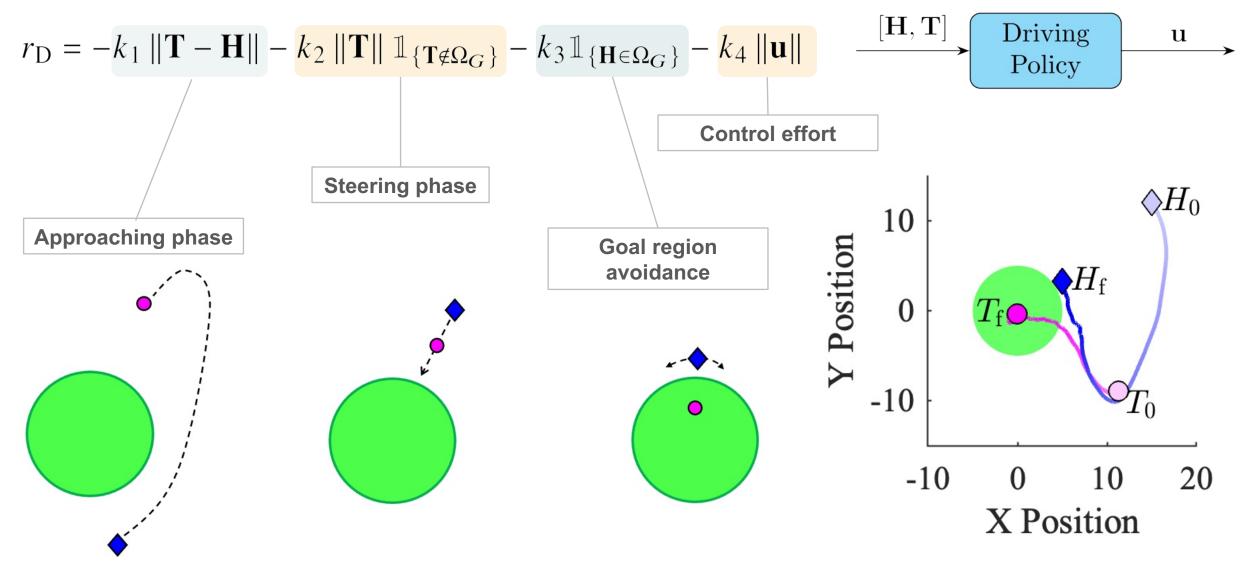
A hierarchical learning-based approach

Can herders *learn* to solve the problem without a model?

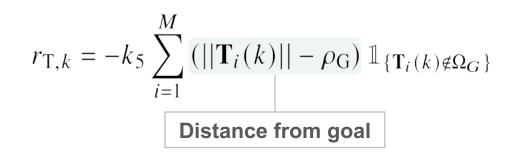
Does spontaneous cooperation emerge without any explicity rule?

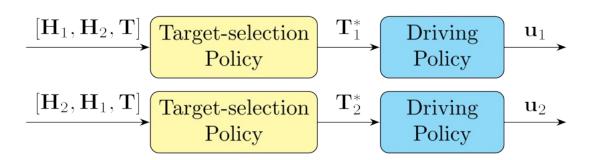


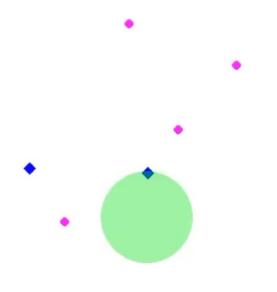
Driving policy

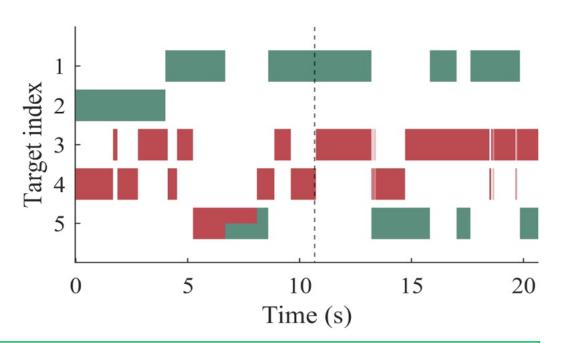


Decision-making policy (decentralized)





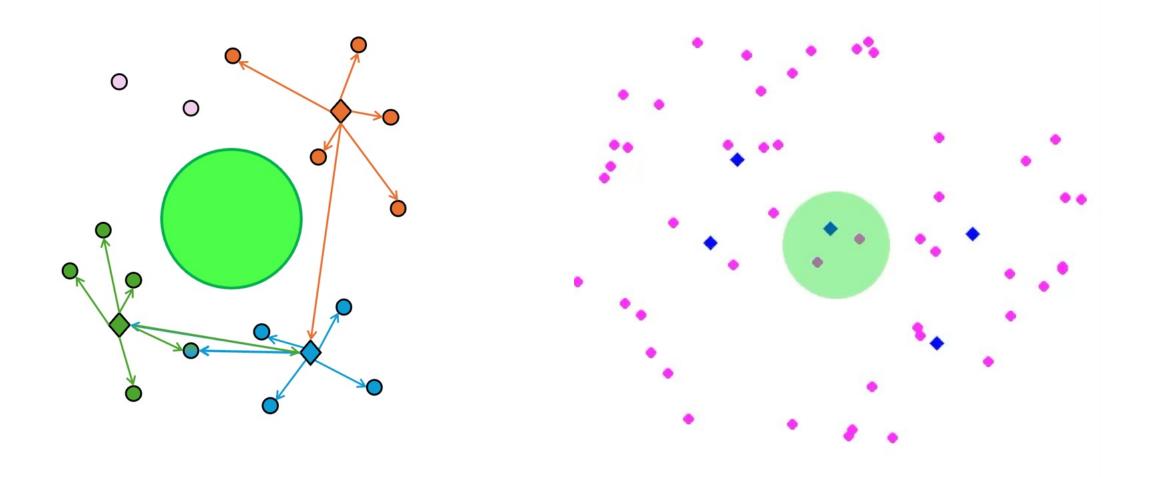




Cooperation among herders emerges spontaneously

Towards a scalable solution

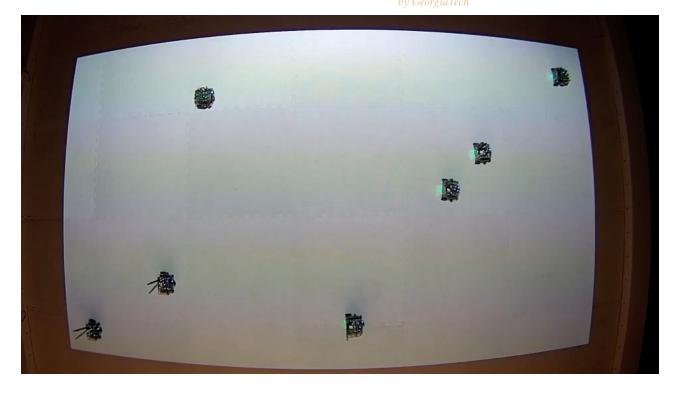
• The trained policy is extended to large-scale systems through topological sensing.



Experimental validation and further tasks

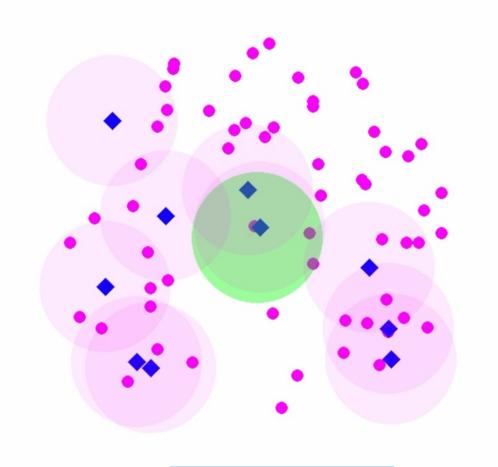
15 10 Y Position -5 -10 -10 0 10 20 30 -20 X Position

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To sum up

- Control laws can be designed to solve the shepherding problem
- Herdability requires a minimum target density if herders possess *limited sensing*
- Herders can *learn* to cooperate and *self* organize to be successful
- How can we prove convergence?
- What about more sophisticated shepherding goals, e.g. achieving a desired density?

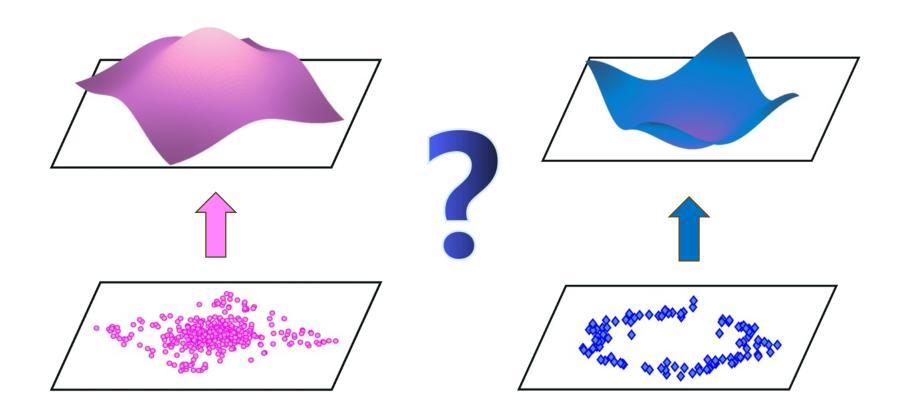


Limited sensing

No cohesiveness

Bridging microscopic and macroscopic scales

We need to work at a different description level



Crucial problem: how to incorporate decision-making in fields equations?

A macroscopic approach



Beniamino Di Lorenzo



Andrea Lama

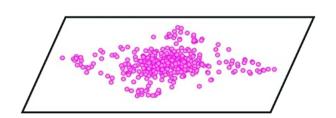


Gian Carlo Maffettone

From micro to macro

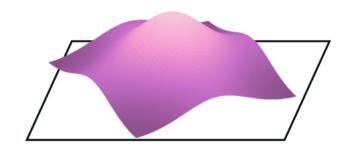
As is typical in mean-field, given stochastic equations of the agents dynamics:

$$\dot{x}_i = \sqrt{2D\eta} + F_i = \sqrt{2D\eta} + \sum_{j \in \mathcal{N}_i} F_{ji}$$



We consider average forces acting on each "particle":

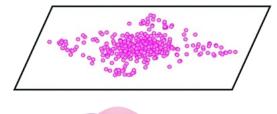
$$F_i = \sum_{j \in \mathcal{N}_i} F_{ji} \to \langle F(x) \rangle = \int_{\mathbf{B}(x)} F(x, y) \rho(y) \, dy$$



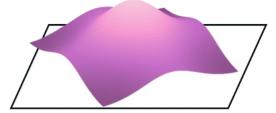
• We obtain a PDE describe the evolution of the agents' densities:

$$\partial_t \rho(x,t) + \nabla \cdot [\langle F \rangle \rho](x,t) = D\nabla^2 \rho(x,t)$$

Shepherding in the continuum

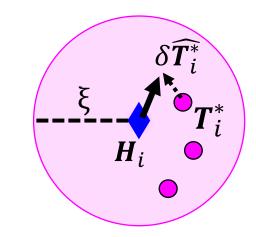


$$\dot{\mathbf{T}}_{a} = \sqrt{2D} \mathcal{N} + \beta \sum_{i \in \mathcal{N}_{a}} (\lambda - |\mathbf{d}_{ia}|) \, \hat{\mathbf{d}}_{ia}$$



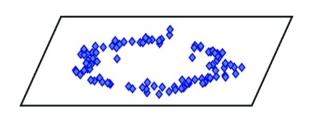
$$\partial_t \rho^T + \nabla \cdot \left[-\alpha \rho^T \nabla \rho^H \right] = D \nabla^2 \rho^T$$

Targets



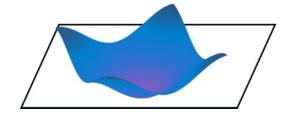
$$\dot{\mathbf{H}}_{i} = -k^{H} \left[\mathbf{H}_{i} - \left(\mathbf{T}_{i}^{*}(\xi) + \delta \hat{\mathbf{T}}_{i}^{*} \right) \right] + \sqrt{2D} \mathcal{N}$$

$$\mathbf{T}_{i}^{*} = \lim_{\gamma \to \infty} \frac{\sum_{N_{i}(\xi)} e^{\gamma |\mathbf{T}_{a}| \mathbf{T}_{a}}}{\sum_{N_{i}(\xi)} e^{\gamma |\mathbf{T}_{a}|}}$$





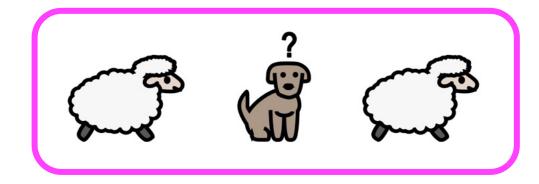
$$\partial_t \rho^H + \nabla \cdot \left[v_1(\gamma, \delta, x) \rho^H \rho^T + v_2(\gamma, \delta, x) \rho^H \nabla \rho^T \right] = D \nabla^2 \rho^H$$

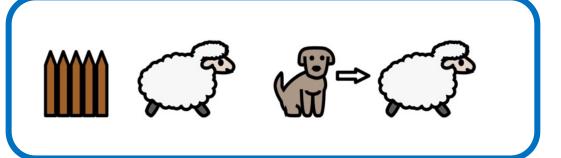


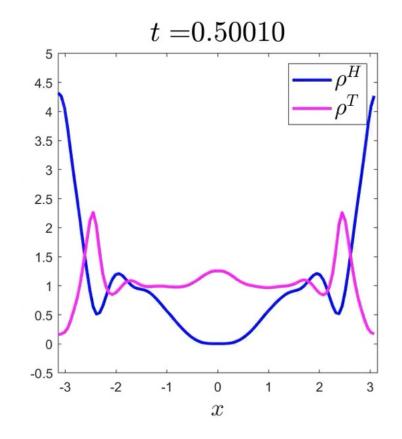
Density evolution

$$\partial_t \rho^T + \nabla \cdot \left[-\alpha \rho^T \nabla \rho^H \right] = D \nabla^2 \rho^T$$

$$\partial_t \rho^H + \nabla \cdot \left[v_1(\gamma, \delta, x) \rho^H \rho^T \right] + \left[v_2(\gamma, \delta, x) \rho^H \nabla \rho^T \right] = D \nabla^2 \rho^H$$

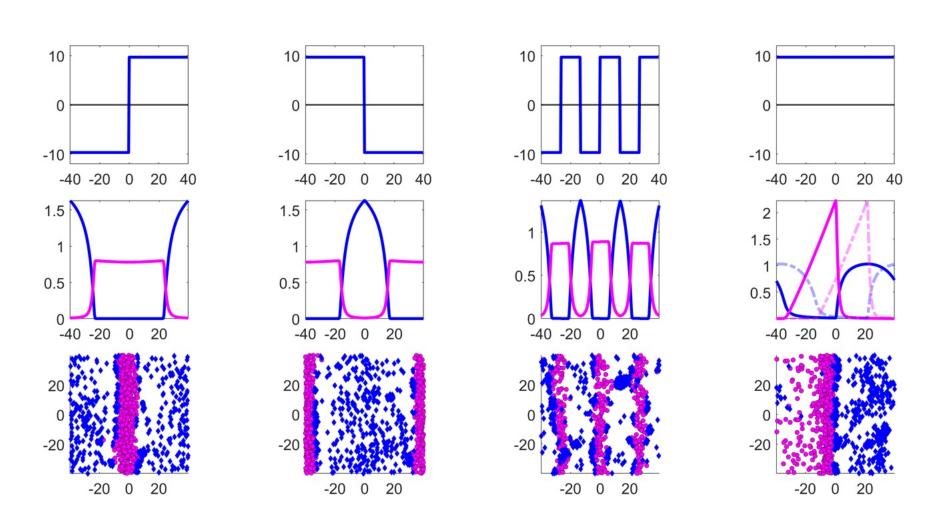






Macroscopic control design

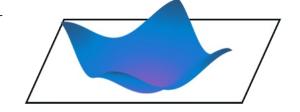
$$\partial_t \rho^H + \nabla \cdot \left[\rho^H \left[(v_1(\gamma, \delta, x) \rho^T + v_2(\gamma, \delta, x) \nabla \rho^T) \right] = D \nabla^2 \rho^H$$



Leader-follower density control

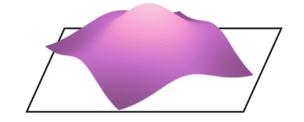
• We can formulate shepherding as a more general density control problem

$$\partial_{t} \rho^{H}(x, \nabla t) + \nabla \nabla \left[(v_{1}(\gamma, \delta, x) \rho^{T} + v_{2}(\gamma, \delta, x) \nabla \rho^{T}) \right] = D \nabla^{2} \rho^{H}$$
$$\partial_{t} \rho^{T}(x, t) + \nabla \cdot \left[\rho^{T}(x, t) \mathbf{v}^{TH}(x, t) \right] = D \nabla^{2} \rho^{T}(x, t)$$



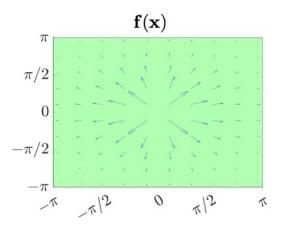
$$\mathbf{v}^{TH}(\mathbf{x},t) = (\mathbf{f} * \rho^H)(\mathbf{x},t)$$

$$\int_{\Omega} \left[\rho^{T}(\mathbf{x}, t) + \rho^{H}(\mathbf{x}, t) \right] d\mathbf{x} = M^{T} + M^{H} = 1$$



We wish to design the control field to achieve

$$\lim_{t \to \infty} \|\bar{\rho}^{T}(x) - \rho^{T}(x, t)\|_{2} = 0$$



Feasibility conditions (herdability)

We derived a condition on the leaders' mass needed for a feasible solution

Theorem: the LF density control problem admits a feasible solution if and only if

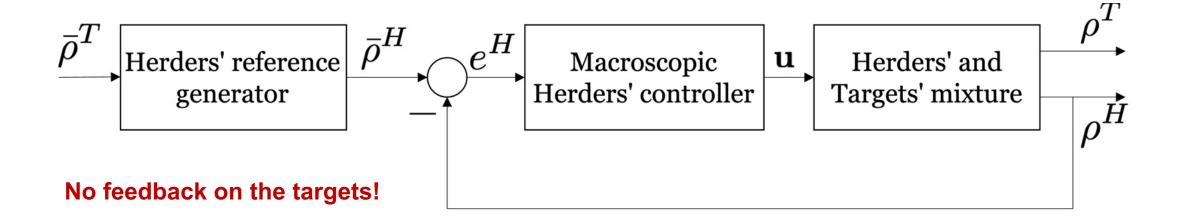
$$\widehat{M}^H \leq M^H \leq 1$$

where

$$\widehat{M}^{H} = \max_{x} \left\{ -\pi D g_1(x) + \frac{\pi D}{L^2} g_2(x) - \frac{DC}{2L^2} \right\}$$

$$g_1(x) = \left[\log(\hat{\rho}^T)\right]_{xx}$$
 $g_2(x) = \log(\hat{\rho}^T)$ $C = \int_{\mathcal{S}} \log(\hat{\rho}^T) dx$

Macroscopic Control Strategy

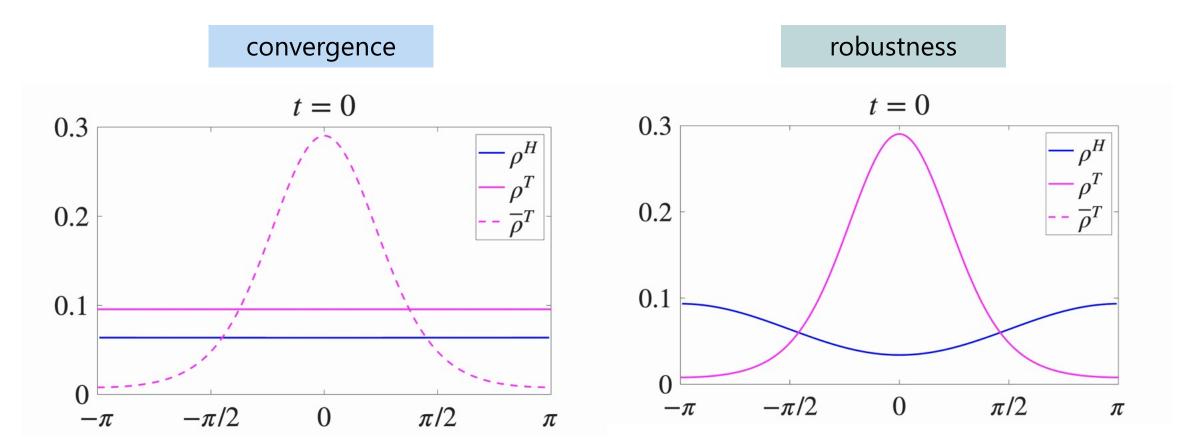


Theorem: in a feasible scenario, if
$$\nabla \cdot [\rho^H(\mathbf{x},t)\mathbf{u}(\mathbf{x},t)] = -K_H e^H(\mathbf{x},t)$$
 and
$$\left\|\nabla \cdot \left(\frac{\nabla \bar{\rho}^T(\mathbf{x})}{\bar{\rho}^T(\mathbf{x})}\right)\right\|_{\infty} < 2$$

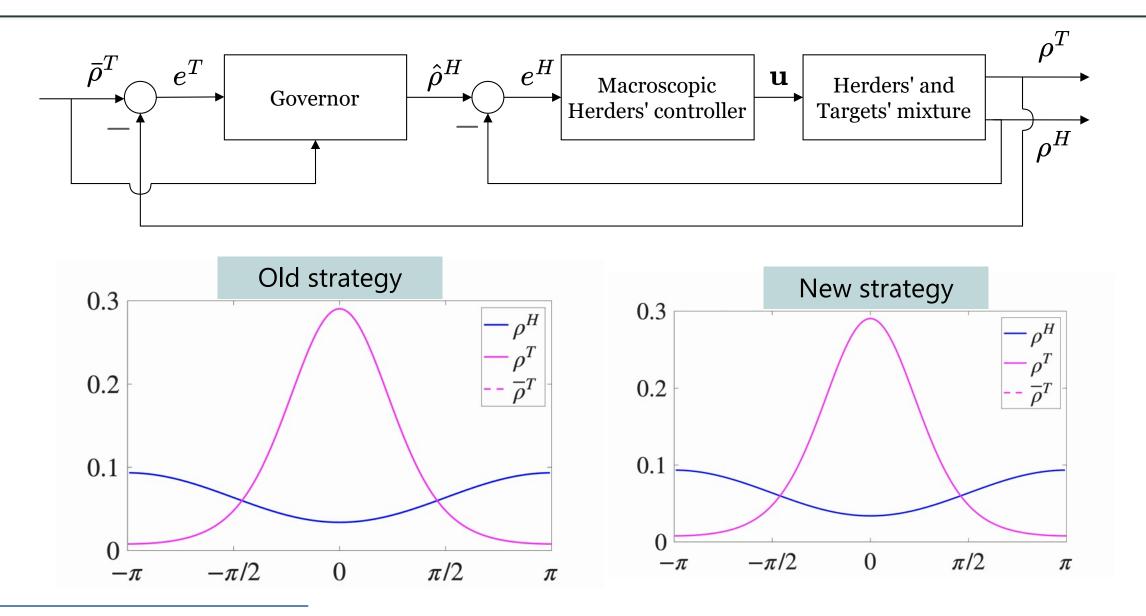
the error dynamics globally converges to 0 almost everywhere

Numerical validation

- Desired density: von Mises distribution with zero mean
- Parameters: $M^H=0.4$, $L=\pi$, D=0.03



Reference governor strategy



From macro to micro (discretization)

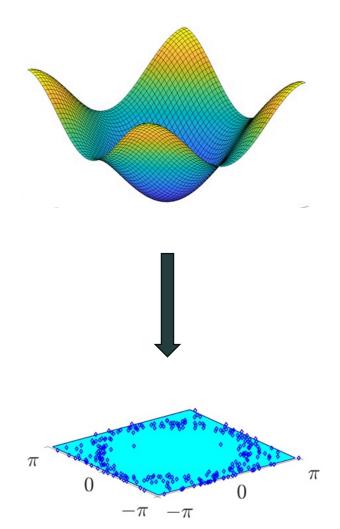
• We now have a *macroscopic controller* but need to implement the strategy at the *microscopic* agent level

$$\nabla \cdot [\rho^H(\mathbf{x}, t)\mathbf{u}(\mathbf{x}, t)] = -K_H e^H(\mathbf{x}, t)$$

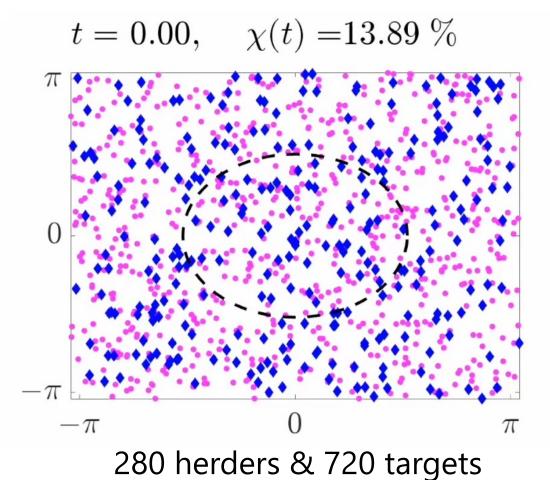
• Microscopic control inputs can be computed by the agents via spatial sampling:

$$\mathbf{u}_i(t) = \mathbf{u}(\mathbf{H}_i, t)$$

This can also be extended to higher dimensions



Numerical and experimental validation



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Mixed reality experiment

A possible limitation

$$\nabla \cdot [\rho^H(\mathbf{x},t)\mathbf{u}(\mathbf{x},t)] = -K_H e^H(\mathbf{x},t)$$

$$\mathbf{u}_i(t) = \mathbf{u}(\mathbf{H}_i,t)$$
 Micro control

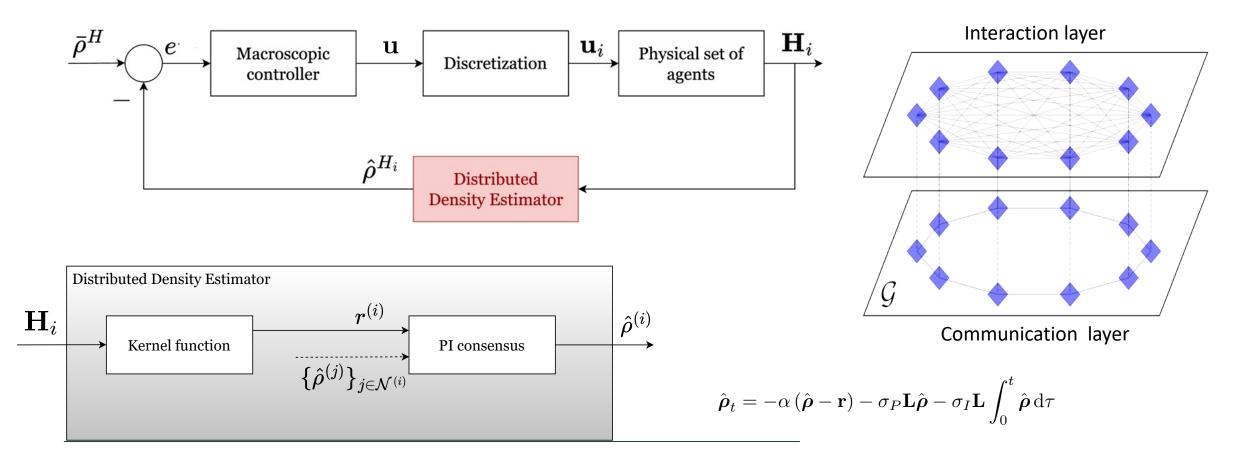
• To compute \mathbf{u}_i each herder needs to know the positions of all other herders

$$\hat{\rho}^H(\mathbf{x},t) = \sum_{i=1}^{N^H} \mathcal{K}(x - \mathbf{H}_i(t))$$
 Density computation

 Solution: estimate the density using a distributed density estimation strategy to compute the microscopic control input

Distributed Density Estimation

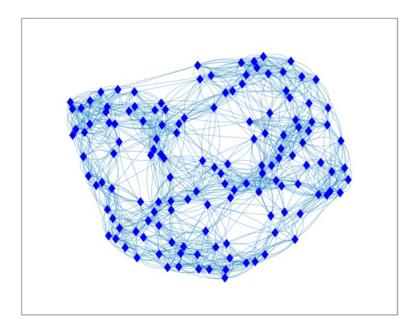
We consider a distributed density estimation scheme based on PI consensus



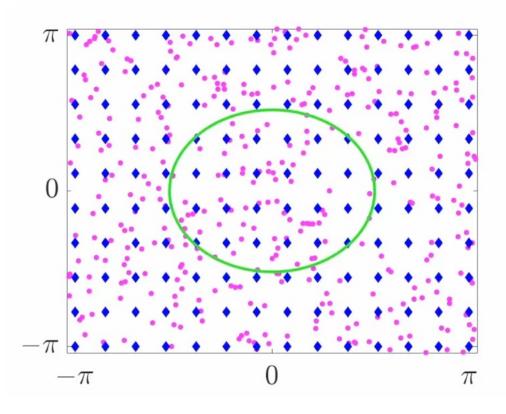
A fully decentralized strategy

 By using the online kernel-based density estimation strategy we can solve the shepherding problem in a fully decentralized manner

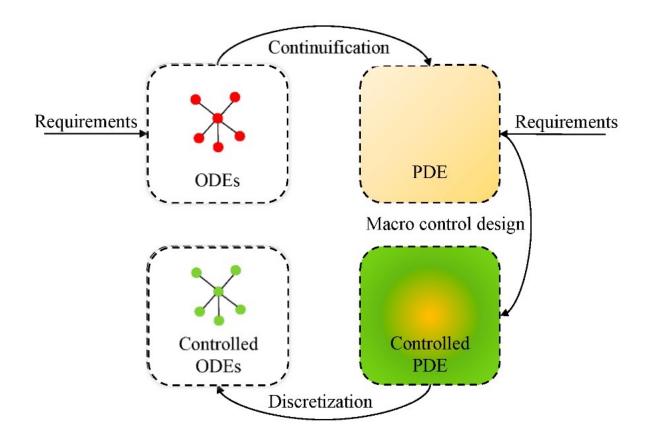
Herders communicate on a 10-nearest neighbors topology



$$N^H = 140, N^T = 360$$



Continuification-based control

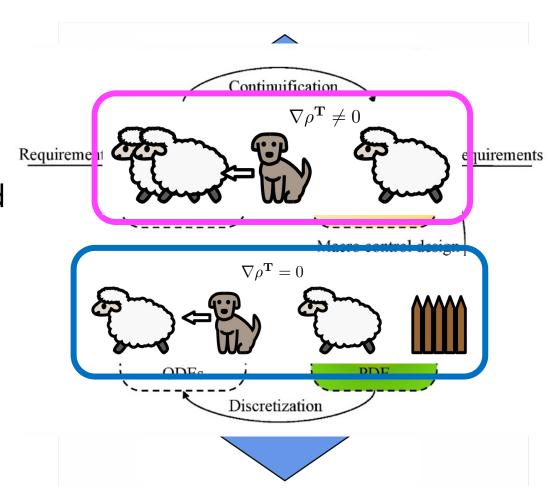


- Continuification
 - Mean field
 - Graphons
- Macroscopic control design
 - in domain
 - boundary
- Discretization
 - Spatial sampling
 - Finite differences schemes for index-dependent PDEs

Conclusions and Open Challenges

Conclusions

- Controlling complex systems requires bridging the gap between different scales
- *Shepherding* is a great paradigmatic example..
- ..where emerging behaviour needs to arise so that a distributed control task can be solved
- We saw both *microscopic* control solutions and *macroscopic* solution
- Field equations where derived in the presence of decision-making controlled agents
- The problem was formulated and solved as a density control problem and then discretized (continuification-based control)



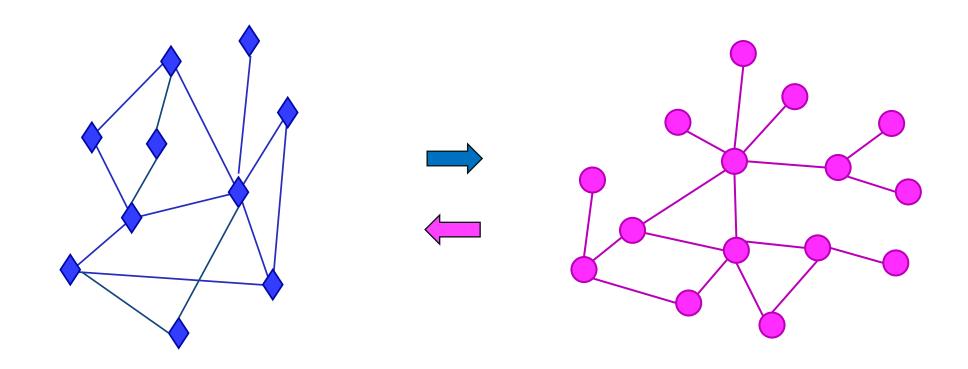
Challenges and open problems

- How do we engineer local rules of interaction for more complex tasks than shepherding?
- What if the targets actively escape from herders?
- What if the herders actively search for targets?
- How to obtain field equations (continuify) more complex microscopic control laws?
- Can we use macroscopic descriptions and continuification for other large-scale systems?
- Are there better ways to discretize macroscopic control laws to obtain microscopic control inputs?



Harnessing complex systems for control

Can we engineer the emerging collective behaviour of a complex multiagent system to solve a distributed control task?

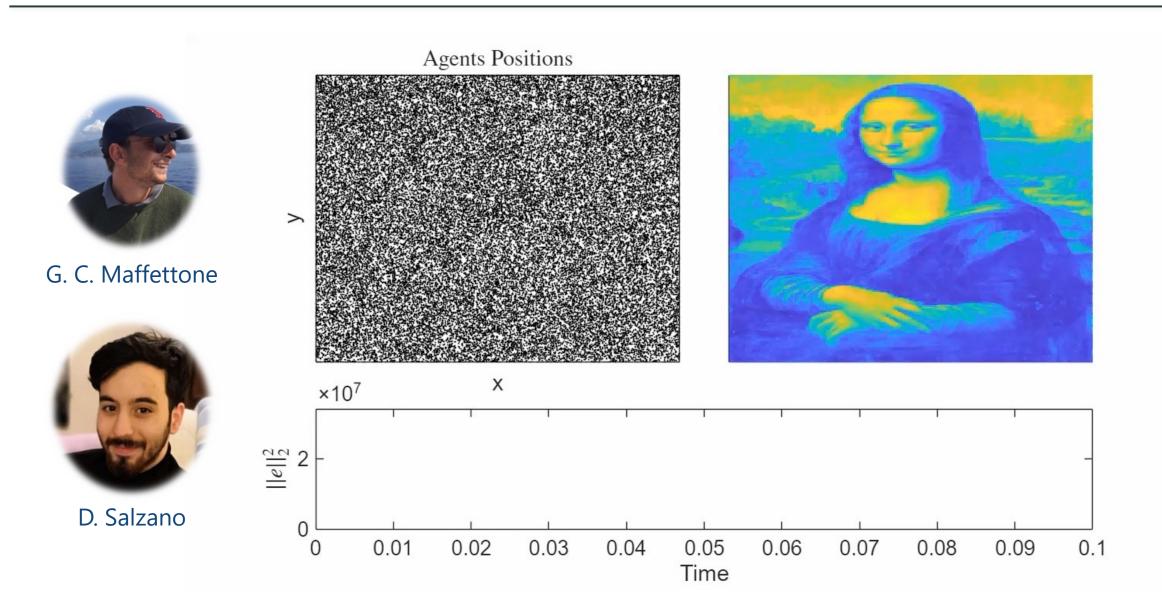


Why this matters now?

- Large-scale complex systems abound (drone swarms, cells, smart cities etc)
- Traditional methods are too expensive and inefficient to control these systems: scale, emergence and nonlinearities are uniquely entangled
- We need complex systems to control their own behaviour and self-organize to solve distributed control tasks



... and maybe one day..



Acknowledgements







A. Lama



B. Di Lorenzo



I. Napolitano







D. Salzano



F. De Lellis



S. Covone



F. Auletta



Thank you for your attention

感谢各位的关注



https://www.linkedin.com/in/mario-di-bernardo/

Our publications on which this talk is based

- 1. M. di Bernardo, "Controlling Collective Behavior in Complex Systems", in J. Baillieul, T. Samad (Eds), Encyclopedia of Systems and Control, Springer, London, 2020
- 2. F. Auletta, D. Fiore, M. J. Richardson, M. di Bernardo, "<u>Herding stochastic autonomous agents via local control rules and online global target selection strategies</u>", *Autonomous Robots*, 46(3), 469-481, 2022
- 3. G.C. Maffettone, A. Boldini, M. di Bernardo, M. Porfiri, "Continuification control of large-scale multiagent systems in a ring", *IEEE Control Systems Letters*, vol. 7, pp. 841-846, 2022
- 4. R. M. D'Souza, M. di Bernardo, and YY. Liu. "Controlling complex networks with complex nodes." *Nature Reviews Physics* 5, 250–262, 2023.
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