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A Scene Classification Method Based on Improved Incremental Brain-like Developmental Model

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ABSTRACT

To address the deficiencies of the scene classification

EXPERIMENTAL RESULT

In order to test the performance of the proposed model, five different

algorithm based on the batch learning approach, an improved incremental brain-like developmental model is proposed in this paper, which implements positive and negative feedback regulation mechanisms through the response competition mechanism of internal neurons. Compared with the other traditional image classification algorithms, the improved model has good recognition accuracy and better computational real-time performance by incremental learning of time-series data in the indoor scene environment, which can meet the needs of mobile robots to handle complex scene classification tasks.

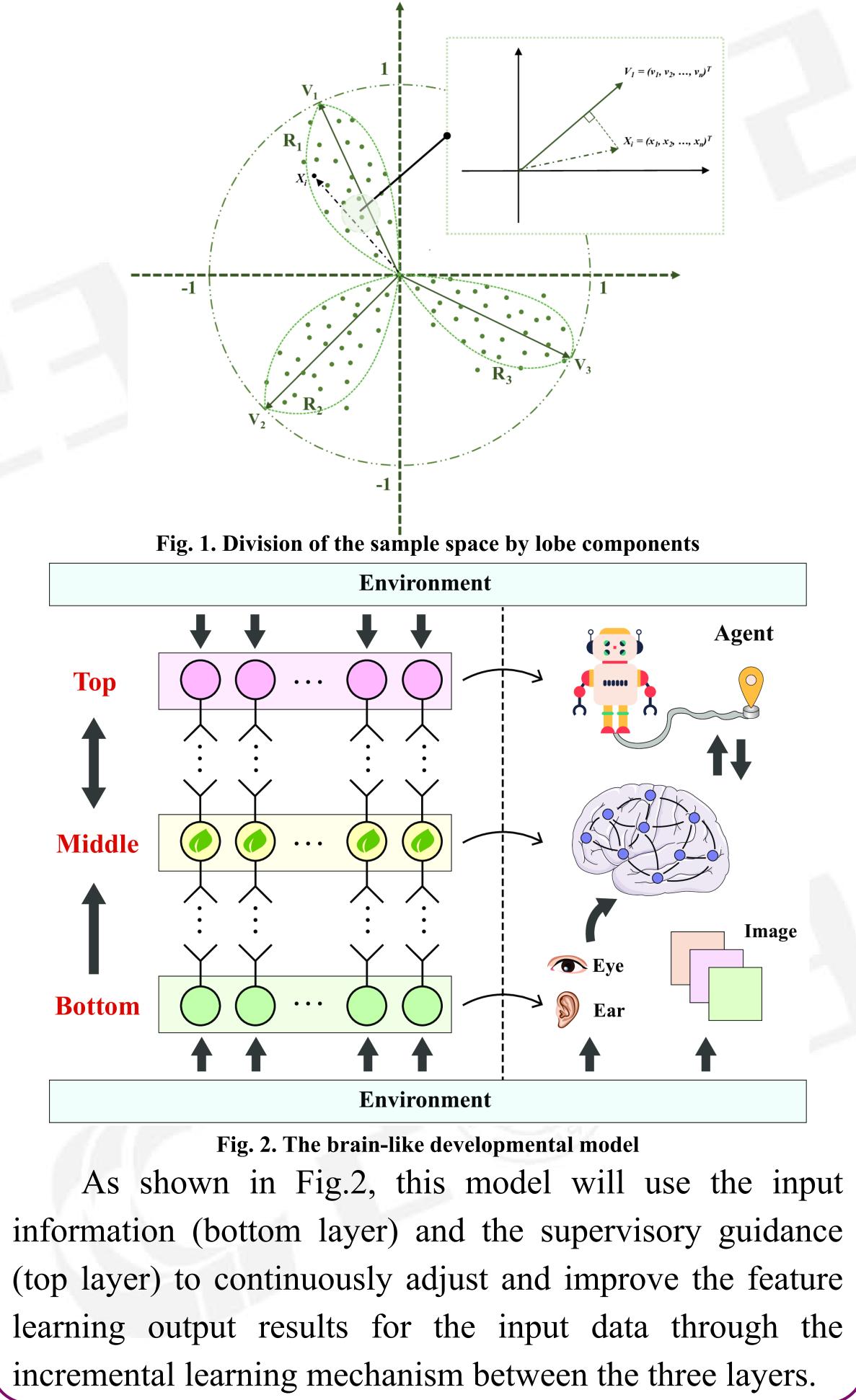
MODEL

The brain-like developmental model has three main regions from bottom to top: the bottom layer, the middle layer and the top layer. Based on the lobe component analysis shown in Fig.1, we consider each neuron in the middle layer as a lobe component of a sample lobe region.

indoor scene of images shown in Fig.3 are collected by the two-wheeled mobile robot as the dataset of the scene classification task. The comparative visualization of the rate change of new samples incrementally learned by the middle layer neurons of the model is shown in Fig.4.

- Procedure 1 Scene Classification Based on Proposed Model **Input Data:** Scene images acquired incrementally by the agent **Output Result:** Scene category for each image 1: % Initialize Model
- 2: **for** each neuron in model **do**
- set activation time $n_i = 0$
- initialize synaptic weights v_i randomly
- 5: end for
- 7: % Training Phase
- 8: while *image with label* do
- compute total response $r_{Mi} = (1 \gamma)r_{bi}(x_b, v_i) +$ $\gamma r_{ti}(x_t, v_i)$ of each neuron in the middle layer
- compute response $r_{Ti}(r_{Mi}, v_i)$ of each neuron in the top 10: layer
- sort r_{Mi} and r_{Ti} by descending order
- % updating synaptic weight
- for 1, ..., k do 13:
- $v_j \leftarrow v'_j$ 14:
- $n_j = n_j + 1$ 15:
- $\omega_2\left(n_j\right) \leftarrow \omega_2\left(n_j\right)'$ 16: $\omega_1\left(n_j\right) \leftarrow \omega_1\left(n_j\right)'$ 17:
- end for 18:
- 19: end while
- 20:

- 21: % Testing Phase
- 22: while *image without label* do
- compute response $r_{Mi}(x_b, v_i)$ of each neuron in the middle layer
- Laboratory Doorway Corridor Fig. 3. Sample images of some experimental indoor scene Contrast Model Improved Model 0.4 ≷ 0.3 말 0.2 -0.1 -



24: compute response $r_{Ti}(r_{Mi}, v_i)$) of each neuron in the top	0.0 -					
layer 25: $class = \arg \max(r_{Ti})$		0 20	40 60 80	100			
25: $class = \arg \max(r_{Ti})$ 26: end while Fig. 4. Rate change of neuron incremental learning new data							
The classification accuracy results of the self-collected indoor scene data							
using the contrast model and the improved model are shown in Table 1.							
Overall, the average accuracy of the improved model is significantly							
improved over the original contrast model, which shows that the proposed							
model is more stable and has some certain generalization ability.							
Table 1 Classification accuracy results of two models							
Scene Class	Data Type	Contrast Model	Improved Model				
Laboratory	Training	0.875	0.950				
	Testing	0.700	0.800				
Workstation	Training	0.900	0.950	1			
	Testing	0.750	0.850				
Doorway	Training	0.925	0.975				
	Testing	0.900	0.950	_			
Corridor	Training	1.000	1.000				
	Testing	0.950	1.000	_			
Corner	Training	0.975	1.000				
	Testing	0.950	0.950	_			
Total Accuracy		0.9067	0.9533				

	Total Accuracy	0.9067	0.9533			
	CONCLUSION					
r	The incremental learning efficient	ency of the proper	osed model is i			

improved by optimizing the improved weight updating algorithm. Experimental results verify the high confidence and desirability of the model. And in the future, this model will be applied to complex mobile robot tasks.

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